Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2001 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN TYPE [**SMALL ENTITY** (Column 1) (Column 2) OR 3 **TOTAL CLAIMS** FEE RATE FEE RATE BASIC FEE 370.00 BASIC FEE 740.00 NUMBER FILED **NUMBER EXTRA** FOR OR TOTAL CHARGEABLE CLAIMS 306 minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X42 =X84= 504 OR MULTIPLE DEPENDENT CLAIM PRESENT +280= +140= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL 1500 TOTAL OR 10-11-01 OTHER THAN CLAIMS AS AMENDED - PART II SMALL ENTITY SMALL ENTITY OR (Column 3) (Column 2) (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE **PREVIOUSLY** AMENDMENT **AFTER EXTRA** FEE FEE **AMENDMENT** PAID FOR X\$18= Total Minus X\$ 9= OR 9 -Independent Minus. X84= X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR 6-14-64 TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-8 NUMBER PRESENT REMAINING RATE TIONAL RATE TIONAL AFTER **PREVIOUSLY EXTRA** AMENDMENT FEE FEE AMENDMENT PAID FOR Minus X\$18= Total X\$ 9= OR Independent Minus X84= X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TÖTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-O NUMBER PRESENT REMAINING RATE TIONAL RATE TIONAL **PREVIOUSLY AFTER EXTRA** DMENT PAID FOR FEE FEE AMENDMENT Minus Total X\$18= X\$ 9= OR AMEN = Independent Minus *** X84= X42 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." OR ADDIT. FEE ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.